Badische Landesbibliothek Karlsruhe

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The young man's book of amusement

Halifax, 1848

To make a Card jump out of a Pack und rund on the Table

<u>urn:nbn:de:bsz:31-100120</u>

contrary to that of the natural numbers, beginning at the card he touched, and assigning to that card the number of the one which he thought of, for, by counting in this manner, he will end at the number or card which he had thought of, and consequently you will easily know it. Thus, for example, if the person has thought of the number 3, marked C, and has touched 6, marked F; if 10 be added to 6, it will make 16: and if 16 be then counted from P, the number touched, towards E, D, C, B, A, and so on in the retrograde order, counting 3 the number thought of, on F, 4 on E, 5 on D, 6 on C, and so round to 16, the number 16 will terminate on C, shewing that the person thought of 3, which corresponds to C. Of course, the person must not count the sum aloud.

To make a Card jump out of the Pack and run on the Table.

Take a pack of cards, and let any one draw any card they please; put it into the pack, so that you may know where to find it at pleasure. Put a small piece of wax under your thumb-nail, to which fasten a hair, and the other end of the hair to the card; spread the cards open on the table, and desire the one chosen to jump out, which you may readily cause to do, by means of the hair.

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The following amusements principally depend on dexterity of hand; and, as what is termed making the pass, will be necessary to be acquired, to enable the operator to perform many of them, we subjoin the following explanation of this term:

How to make the Pass.

Hold the pack of cards in your right hand, so that the palm of your hand may be under the cards: place the thumb of that hand on one side of the pack; the first, second, and third fingers on the other side, and your little finger between those cards that are to be brought to the top, and the rest of the pack. Then place your left hand over the cards in such a manner that the thumb may be at C, the fore-finger at A, and the other fingers at B, as in the following figure:

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2	Bottom.	Top.
2	Thumb.	
3		The Contraction of
4		To the ball to be a second
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